

sotto voce

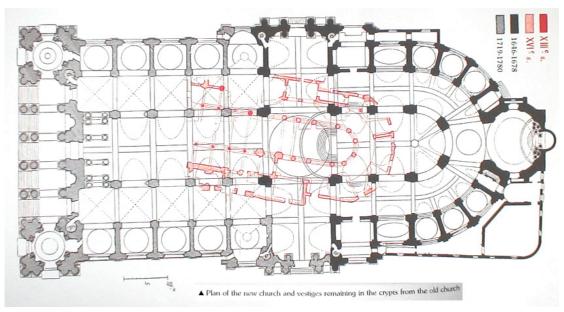
an installation by Benjamin Bergery & Jim Campbell

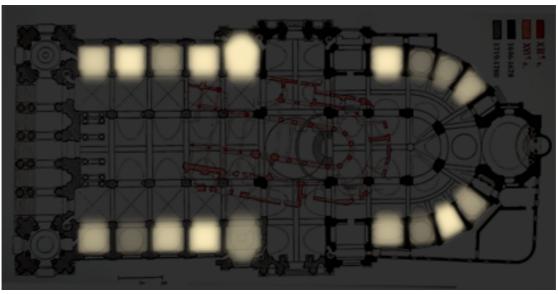
Church of Saint Sulpice - Nuit Blanche 2009, Paris

# sotto voce in Saint Sulpice

sotto voce is an installation by Benjamin Bergery and Jim Campbell in the vast Parisian church of Saint Sulpice on the night of October 3<sup>rd</sup>. sotto voce is a project associated to *Nuit Blanche*, an all-night free event organized by the city of Paris, involving contemporary art works installed throughout the city. Saint Sulpice church is slightly smaller than Notre Dame cathedral.

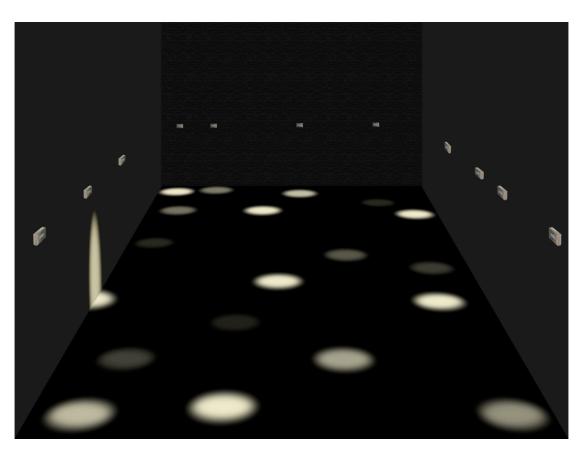
**The installation** involves 18 spotlights placed on the ground of each of 18 chapels on the perimeter of the church of Saint Sulpice.





Each light is modulated by a signal that represents a recorded event (for example a a heartbeat, flames, a quill on a page, shoveling...) that is linked to the story of the chapel's namesake, an event that could be imagined as a moment of silent prayer. Each light varies the illumination of each chapel. On the side of each chapel, below its name, is a luminous label of words that identify the event evoked by the changing light.

The over-all effect is intended to convey a luminous polyphony on the theme of silent prayer.



Last Day in the Beginning of March, 2003 – Jim Campbell

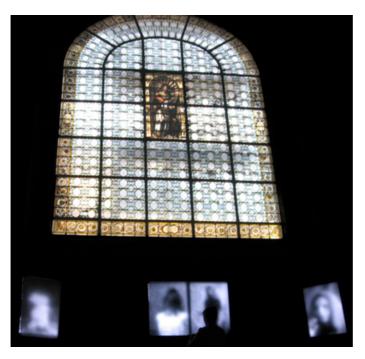
**The technology** involved to create this piece already exists, it was invented by Jim Campbell for his piece called *Last Day in the Beginning of March*, and consists of small spotlights controlled by custom electronics.

The theme of *sotto voce* is the evocation of silent prayer, an invisible and inchoate event, with modulated light, which, like music, touches us and speaks to us without language. The piece evokes the separation of form and content, of a moving light and its worded label. The installation also helps to delineate the magnificent church of Saint Sulpice by lighting the space from its perimeter of chapels, full of varied objects and art works that evoke the church's rich heritage.

sotto voce is done with the support of father Jean-Loup Lacroix, who directs Saint Sulpice church, and is a project associated with Nuit Blanche, 2009 by the Department of New Events and Actions of the city of Paris.

Nuit Blanche can be translated as «white night», or more figuratively, «all-nighter». Nuit Blanche is the occasion for the public to view contemporary art pieces throughout the city during one long night.

Benjamin Bergery and Jim Campbell are friends who met at MIT. They have previously collaborated on 2 triptych installations in the church of Saint Sulpice: *Annunciation 2006* and *Epiphany 2008*, using low-resolution LED panels with sand-blasted glass screens. They are presently collaborating on a piece about *Jacob* for the Contemporary Jewish Museum in San Francisco.



Annunciation 2006 – Benjamin Bergery & Jim Campbell (in situ in the chapel of Saint John in the church of Saint Sulpice)



Epiphany 2008 - Benjamin Bergery & Jim Campbell

After a lengthy career as a cinema technologist, **Benjamin Bergery** is returning to installation art with an approach of "primitive cinema". He is the author of *Reflections*, a reference book about cinematography.

Jim Campbell is an established new media artist. His work has been exhibited extensively in museums, galleries and public spaces around the world. Works of his are in the permanent collections of several prestigious museums, including the Museum of Modern Art, New York, the Whitney Museum of American Art, the Metropolitan, and the San Francisco Museum of Modern Art. Jim's technological art explores themes of memory, meaning and information.

Link:

sottovoce2009.com

Emails:

jc@jimcampbell.tv bbergery@free.fr

### **BENJAMIN BERGERY**

Benjamin is a Franco-American fluent in both languages. He is a media artist with an ecclectic experience in film, video, computers & web.

- BA, History of Ideas, Saint John's College, Santa Fe, New Mexico
- Masters of Science, Visual Studies, MIT, Cambridge, Massachusetts
Benjamin taught video and interactive media courses at MIT for five
years. He initiated and produced the pioneering *Elastic Movies* art
videodisc with a group at MIT including Luc Courchesnes. Benjamin has
also taught cinematography courses at the University of Southern
California.

Benjamin's early video and interactive art work earned him fellowships and grants from the NEA and both the Massachusetts and California Art Councils. Benjamin has made a dozen video pieces, including Young August, Pond Quartet, Time Code Suites, In Play and Kiss Kiss. His video work has been screened widely, and aired on PBS. With Jan Crocker, Benjamin was one of the pioneers of early music videos, shooting Boston nightclub gigs of the Cure, the Buzzcocks, and others...

Benjamin's media installations include

Picture Piano and Interactive Bed (with John Thompson) exhibited in Cambridge, Montreal, The Film Huis in The Hague, and the Los Angeles AFI Festival

Biblical Triptychs (with Jim Campbell) in Saint Sulpice

Benjamin is the author of a highly-regarded book on cinematography: Reflections, 21 cinematographers at work, published by the ASC Press. He is a Consulting Member of the AFC, the association of French cinematographers. He was also the editor-in-chief of the first two issues of the French-language review Lumières, published by the AFC. Benjamin is European correspondent for the American Cinematographer magazine, and is the founding editor of the upcoming site thefilmbook.com

Recently Benjamin worked as one of three choreographers creating an innovative "virtual cinematography" with dancers for the new Orange cinema channels.

# JIM CAMPBELL

Born 1956 Chicago, Illinois Education 1978 Massachusetts Institute of Technology B.S. Electrical Engineering and Mathematics

Selected Solo Exhibitions \* denotes publication 2008 Jim Campbell: Home Movies, Berkeley Art Museum, Berkeley, CA 2007 Home Movies, Hosfelt Gallery, San Francisco, CA 2006 4300 watts, Hosfelt Gallery, New York Jim Campbell, College of Wooster Art Museum, Wooster, OH 2005 Quantizing Effects: The Liminal Art of Jim Campbell, Site Santa Fe, Santa Fe, NM; travels to Knoxville Museum of Art, TN; Beall Center for Art + Technology, University of California, Irvine; Museum of Glass, Tacoma, WA\* Hosfelt Gallery, San Francisco, CA Material Light, Bryce Wolkowitz Gallery, New York 2004 Palo Alto Art Center, Palo Alto, CA \* Wavelengths, American Museum of the Moving Image, New York Maryland Institute College of Art, Baltimore The Contemporary Museum, Honolulu, HI 2003 Memory Array, UC Berkeley Art Museum, Berkeley, CA Contemporary Art Museum, University of South Florida, Tampa Seeing, Exploratorium, San Francisco, CA 2002 Data and Time, Nagoya City Art Museum, Nagoya, Japan Hosfelt Gallery, San Francisco, CA Creative Time, temporary outdoor commission, Battery Park, New York 2001 Time, Memory and Meditation, Anderson Gallery, Virginia Commonwealth University, Richmond, VA \* Contemporary Configurations, Museum of Art & History, Santa Cruz, CA Time & Data, Wood Street Galleries, Pittsburgh, PA \* 2000 Hosfelt Gallery, San Francisco, CA Yerba Buena Center for the Arts, San Francisco, CA Cohen Berkowitz Gallery, Kansas City, MO 1999 Transforming Time, Nelson Art Museum, Arizona State University, Tempe, AZ 1998 Reactive Works, San Jose Museum of Art, San Jose, CA \* 1997 Digital Watch, Kemper Museum of Contemporary Art, Kansas City, Reactive Works, Art Center College of Design, Pasadena, CA 1996 Electronic Art, Cohen Berkowitz Gallery, Kansas City, MO 1995 Dialogue, Rena Bransten Gallery, San Francisco, CA 1994 Hallucination, Southeastern Center for Contemporary Art, Salem, 1992 Electronic Art, Rena Bransten Gallery, San Francisco, CA 1991 Hallucination, Fresno Art Museum, Fresno, CA

# JIM CAMPBELL

# Selected Group Exhibitions

2009 Twilight, Maine College of Art — ICA Gallery, Portland, ME New Media, de Saisset Museum, Santa Clara, CA

Inappropriate Covers, David Winton Bell Gallery, Brown University,
Providence, RI

2008 Beijing International New Media Arts Exhibition & Symposium 04-06, National Museum of China, Beijing

Phantasmagoria, Salina Art Center, Salina, KS

Art+Communication:Spectropia, RIXC, Riga, Latvia

Art Taipei 2008 - Art Tech, National Taiwan Museum, Taiwan

01SJ Biennial Superlight, San Jose Museum of Art, San Jose, CA 01 Festival, San Jose, CA

Text Memory, Wood Street Galleries, Pittsburg, PA

ArteFact Capturing Time - Mapping the Moment, STUK, Leuven, Belgium Phantasmagoria, John and Mable Ringling Museum of Art, Sarasota, FL California Video, J. Paul Getty Museum, Los Angeles, CA

New Frontier, 2008 Sundance Film Festival, Park City, UT

Balance and Power: Performance and Surveillance in Video Art, Paul And Lulu Hilliard

University Art Museum, University of Louisiana at Lafayette *Phantasmagoria*, McColl Center for Visual Art, Charlotte, NC 2007 *Closed Circuit: Video and New Media at the Metropolitan*, Metropolitan Museum, New York

Phantasmagoria, Biblioteca Luis Angel Arango, Bogota, Columbia A History of New, Krannert Art Museum, IL

ArteFact, STUK Arts Centre, Leuven, Belgium

Luminaries and Visionaries, Kinetica Museum, London, UK

The Daniel Langlois Foundation for Art, Science & Technology

Mouth Open Teeth Showing, Henry Art Gallery, University of Washington, Seattle

 ${\it Home \ Sweet \ Home, \ San \ Jose \ Institute \ of \ Contemporary \ Art, \ San \ Jose, \ CA}$ 

Urban Screens Manchester 2007, Cornerhouse Gallery, Manchester, UK 2006 Preview, Hosfelt Gallery, New York

Locating the Photographic, Plimsoll Gallery, Tasmanian School of Art, Hobart, Australia

Balance and Power: Performance and Surveillance in Video Art, Rose Art Museum, Brandeis University, Waltham, MA

Crossing the Screen, IMAI, Du"sseldorf, Germany

Icons, Krannert Art Museum, IL

The First Illusion: The Transitional Object, Palo Alto Art Center, Palo Alto, CA

The Message is the Medium, Jim Kempner Fine Art, New York, NY Edge Conditions, San Jose Museum of Art, San Jose, CA

The Infrastructural Image: Recent Bay Area Video, Film, and New Media Art on the City, Vancouver International Film Center, Canada Mixed Media Project, Count Down, Milan, Italy

DANM Fesitval, Museum of Art and History/University of California, Santa Cruz, CA

Measure of Time, Berkeley Art Museum, Berkeley, CA

Auflosung II Rausch/en / Signal Noise, NGBK, Berlin, Germany

City Gaze(Die Stadt hat Augen), "Spots" Light- and Media Façade,

Berlin, Germany

Auflosung I High Definition, NGBK, Berlin, Germany 2005 Techno/Sublime, CU Art Museum, University of Colorado, Boulder

```
What Sound Does A Color Make? Eyebeam, Center for Art and
Technology, New York; Wood Street Galleries, Pittsburgh, PA;
Center for Art and Visual Culture, University of Maryland,
Baltimore; Center for the Visual Arts, Metropolitan State
College, Denver, CO; Govett-Brewster Art Gallery, New
Plymouth, New Zealand; University of Hawaii Art Gallery,
Honolulu (organized by Independent Curators International, NY)
Singular Expressions, Sheldon Memorial Art Gallery, University of
Nebraska, Lincoln
Intelligent Distribution: Artists Respond to Technology, Sonoma State
University Art Gallery, Rohnert Park, CA
Balance and Power: Performance and Surveillance in Video Art,
Krannert Art Museum, IL
AxS: At the Intersection of Art & Science, Cal Tech & the Armory
Center, Pasadena, CA
Climax: the High Light of Ars Electronica, National Taiwan Museum of
Fine Arts
Exquisite Electric, Grand Central Art Center, Cal State Fullerton,
Santa Anna, CA
Mois Multi 2006, Les Productions Recto-Verso, Quebec City, Canada
2004 Time, Space, Gravity, Light, Skirball Cultural Center, Los
Passage of Mirage, Chelsea Museum, New York
Lineaments of Gratified Desire, Catharine Clark Gallery, San
Francisco
Memory, Salina Art Center, Salina, Kansas
Algorithmic Revolution, ZKM, Karlsruhe, Germany
Troy Story, Hosfelt Gallery, San Francisco, CA
2003 Microwave International Media Art Festival, Hong Kong
The Disembodied Spirit, Bowdoin College Museum of Art, Brunswick,
ME; travels to The Kemper Museum of Contemporary Art,
Kansas City, MO and the Austin Museum of Art, Austin, TX
Afterimage: The L.E.D. as Primary Material, Wood Street Galleries,
Pittsburgh, PA
Experimenta House of Tomorrow, BlackBox, The Arts Centre,
Melbourne, Australia
Surface Tension, The Fabric Museum, Philadelphia, PA
Bytes and Pieces, ICA, San Jose, CA
Id/Entity, San Francisco Camerawork, California
Still/Motion, Hosfelt Gallery, San Francisco, CA
2002 2002 Biennial Exhibition, Whitney Museum of American Art, New
York
2002 Busan Biennial Exhibition, Busan, South Korea
Emocao Artificial, Sao Paulo, Brazil
Taipei Biennial Exhibition, Taipei Museum of Fine Arts, Taipei, China
Future Cinema, ZKM, Karlsruhe, Germany; travels to Kiasma Museum
of Contemporary Art, Helsinki, and ICC Center, Tokyo, Japan.
Situated Realities, Maryland Institute College of Art, Baltimore, MD;
Travels to Art Center College of Design, Pasadena, CA and
Minneapolis College of Art and Design, Minnesota
Out of the Box, Contemporary Art Museum, University of South Florida,
Tampa
Daejeon Municipal Museum of Art, Daejeon, South Korea
High Tech/Low Tech Hybrids: Art in a Digital Age, Bedford Gallery,
Dean Lesher Regional Center for the Arts, Walnut Creek, CA
Walk Ways, Portland Institute for Contemporary Art, Portland Oregon;
travels to Western Gallery, Western Washington University,
Bellingham, WA; Dalhousie University Art Galley, Halifax, Nova
```

```
Scotia; Oakville Galleries, Oakville, Ontario; Texas Fine Arts
Association, Austin, TX; Freedman Gallery, Albright College
Center for the Arts, Reading, PA (organized by Independent
Curators Incorporated, curated by Stuart Horodner)
2001 BitStreams, The Whitney Museum of American Art, New York, NY
Eureka: New Art from the Bay Area, Museum of Contemporary Art,
San Diego, CA
Conceptual Color: In Albers' Afterimage, San Francisco State
University, San Francisco, CA
New Work: Contemporary Figuration, Hosfelt Gallery, San Francisco
Interaction 01, Gifu, Japan
2000 Ars Electronica, Linz, Austria
Illuminations: Contemporary Film and Video Art, Ackland Art Museum,
University of North Carolina, Chapel Hill
Eureka Fellowship Awards, San Jose Museum of Art, San Jose, CA
Eureka 2, San Jose Institute of Contemporary Art, San Jose, CA
Vision Ruhr, Dortmund, Germany
Time Keepers, San Francisco Camerawork, San Francisco
Direct Current, Byron Cohen Gallery, Kansas City, MO
New Work: Abstract Painting, Hosfelt Gallery, San Francisco
Plugged In, Madigan Gallery, California State University, Bakersfield
Scanner, California College of Arts & Crafts Institute, Oakland, CA
1999 New Voices, New Visions, University Art Gallery, University
of California, San Diego
Digital Hybrids, McDonough Museum, Youngstown, OH
The Photographic Image, National Museum, Kwachon, Korea
The Body, Salina Art Center, Salina, KS
Electronic Art, Weston Art Gallery, Cincinnati, OH
1998 Body Mecanique, Wexner Center for the Arts, Ohio State
University, Columbus, OH
Digital Poetics, Sherry Frumkin Gallery, Los Angeles, CA
Bay Area Technology Art, Haines Gallery, San Francisco, CA
Art & Technology, Duke University Museum, Durham, NC
1997 Bienalle, ICC Center, Tokyo
Serious Games, Barbican Gallery, London, England
Interaction 97, Gifu, Japan
Meditations in Time, San Francisco Museum of Modern Art
Digital Decisions, Art Academy of Cincinnati, OH
451 Degrees, San Francisco Arts Commission Gallery
1996 Creative Time: Art in the Anchorage, Brooklyn, NY
SECA Awards, San Francisco Museum of Modern Art
Transformers, Auckland City Art Gallery, New Zealand
Interactivity, Salina Art Center, Salina, KS
Techne, San Francisco Arts Commission Gallery
Mortal Coil, Sesnon Art Gallery, University of California, Santa Cruz
1995 New York Digital Salon, New York
Art as Signal, Krannert Art Museum, University of Illinois, Champaign
Hotel Interactional, Gallery Otso, Helsinki, Finland
ISEA 95, Montreal, Quebec, Canada(collaboration with Eliott Anderson)
Digital Mediations, Art Center College of Design, Pasadena, CA
Interaction 95, Gifu, Japan
Unpredictable Memories, Capp Street Project, San Francisco, CA
(collaboration with Marie Navarre)
Press/Enter, Power Plant, Toronto, Ontario, Canada
LAC Project, Montreaux, Switzerland (collaboration with Su-Chen Hung)
Techne, Los Angeles Center for Photographic Studies, CA
Biblio Vertigo, Northern Illinois University, DeKalb, IL
```

1994 ThreeVisions, Carpenter Center, Harvard University, Cambridge,

MΔ

Color in the Shadows, California College of Arts & Crafts, Oakland InterActive, Works Gallery, San Jose, CA

1993 Iterations, International Center of Photography, New York Montage: International Festival of the Image, Rochester, NY 1992 Facing the Finish, San Francisco Museum of Modern Art; traveled to Contemporary Art Forum, Santa Barbara, CA and Art Center College of Design, Pasadena, CA

1991 Le Printemps de PRIM, Production Realisations Independantes de Montreal, Quebec, Canada

1990 Bay Area Media, San Francisco Museum of Modern Art, CA Fifteenth Anniversary Show, New Langton Arts, San Francisco, CA

### **Public Commissions**

2006  ${\it Annonciation/Annunciation}$ , Eglise St. Sulpice. Paris France / with Benjamin Bergery

Gait Studies in Low Resolution, "Spots" Light- and Media Façade, Berlin, Germany

2005 Wave Map, Byron Rogers Federal Courthouse, Denver, CO Ocean Mirror, University of CA, San Francisco

2002 Primal Graphics, Creative Time, Battery Park Site, NY, NY 2001 168 Light Bulbs, 2 year public art project, Wood Street Galleries, Pittsburgh, PA

2001 Building Memory, Westside Center, Tempe, AZ, Tempe Arts Commission

White Circle, Highlights Festival, Montreal, Quebec 1998 Untitled, collaboration with Eliott Anderson, San Francisco State

University Muni Station, San Francisco Arts Commission 1995 *LAC Project*, collaboration with Su-Chen Hung, Montreaux, Switzerland

1992 Ruins of Light, America West Sports Arena, Phoenix, AZ, Phoenix Arts Commission

# Selected Awards

2003/4 Guggenheim Fellowship

2002/3 zLanglois Foundation Grant, Montreal, Quebec

2000 Langlois Foundation Grant

1999-2000 Rockefeller Foundation Fellowship Award in Multimedia

1999-2001 Eureka Fellowship Award, Fleishhacker Foundation

1998 Ars Electronica, Linz, Austria; Honorable Mention, Interactive Art

1996 SECA Award, San Francisco Museum of Modern Art

#### Selected Bibliography

Anbian, Robert. Reflections on 'Bay Area Media', Release Print 13, May 1990, p. 6.

Baker, Kenneth. The End is the Thing at the Modern, San Francisco Chronicle, September 21, 1991, p. C5.

Baker, Kenneth. *Modern Art Redefined*, San Francisco Chronicle, July 11, 1998, Datebook p. 1.

Baker, Kenneth. Critics' Choices 2004: Art Top 10, San Francisco Chronicle, December 26, 2004, Datebook.

Echoing Futurists, San Francisco Chronicle, February 26, 2005. Bing. Alison. Art and Personal Space, Camerawork, Fall/Winter 2003, Bonetti, David. Computer Artist Campbell Finds Visual Poetry in Motion, San Francisco Chronicle, March 16, 2002, pp. D1, D10.

Carriere, Daniel. *Quand Les Machines Revent*, Le Devoir (Montreal), May 18, 1991.

Cornwell, Regina. Interactive Art: 'Touching the Body in the Mind', Discourse 14.2, Spring 1992, p. 203.

Davis, Randal. Wired Interactive at Works, Artweek, November 17, 1994, back cover.

Dompierre, Louise. *Pools of Reflection*, Press Enter catalogue, April 1995.

Drucker, Johanna. Sweet Dreams, Contemporary Art and Complicity, ©2005, pp. 241-6.

Feinsilber, Pamela. Only Connect, San Francisco, March 2002, pp.92-5. Findsen, Owen. 'Dialogues' Communicate Arts Future, The Cincinnati Enquirer, February 7, 1999.

Fischer, Jack. Technocrat has an artist's soul, exhibits in S.F. and New York, San Jose Mercury News, Sunday, March 24, 2002, p. 5E.

Grey, Meg. Jim Campbell: Digital Habitat, Res, vol. 5, no. 3, 2002, Guz, Savannah. In Wood Street's "Text Memory", technology pulses with emotion, Pittsburgh City Paper, May 8, 2008,

Helfand, Glen. Jim Campbell, Hosfelt Gallery, Artforum, Summer 2002, Jan, Alfred. Video Installations at New Langton Arts, Visions Art Quarterly, Winter 1990, p. 48.

Jenkins, Steven. A Conversation with Jim Campbell, Artweek, February 17, 1994.

Jim Campbell, The New Yorker, May 16, 2005, p. 24.

Kurtz, Glenn. Jim Campbell, Tema Celeste, May / June 2002, p. 95.

Kurtz, Glenn. *Jim Campbell at Hosfelt Gallery*, Artweek, June 2000 Lambert, Emily. *Binary Art*, Forbes, January 12, 2004, p 211.

Lazar, Julie. Future Cinema: The Cinematic Imaginary After Film, Flash Art, January/February 2003, p. 55.

Lepage, Jocelyne. Le Printemps de PRIM: les arcade culturelles de l'avenir, La Presse(Montreal), May 25, 1991.

Maclay, Catherine. The Art of the Elusive, San Jose Mercury News, June 28, 1998, p.  ${\tt G1.}$ 

Marchessault, Janine. Incorporating the Gaze, Parachute 65,  $1_{\rm st}$  Quarter 1992, p. 24.

Mehta, Julie. *Programming Digital Art*, Art Business News, December 2003, pp. 42-3. 68.

Morgan, Anne Barclay. Interactivity in the Electronic Age, Sculpture, May/June 1991, p. 41.

Morse, Margaret. Tender Technology, Art As Signal: Inside the Loop catalogue, February 1995.

O'Conner, Rory J. From Dada to Data: Programming In, Fine Art Out, San Jose Mercury News, March 23, 1990, p. D1.

Patterson, Tom. Video Installation is Intriguing, Winston Salem Journal, April 24, 1994, p. C2.

```
Porges, Maria. Jim Campbell, Hosfelt Gallery, Artforum, May 2005, Proctor, Roy. Where Humanism and Electronic Wizardry Intersect, Richmond Times-Dispatch, February 4, 2001, p. H3.
```

Raczka, Robert. Jim Campbell, Wood Street Galleries, Sculpture, May 2002, pp. 745.

Ramirez, Jenny. *Time Passages*, Style Weekly, February 27, 2001, Reveaux, Tony. *Polytechnical Diversity*, Artweek, April 19, 1990, pp. 1, 20.

Riley, Robert. Remodeling, Facing the Finish catalogue, April 1992. Riley, Robert. Figuration and Intimacy in Electronic Media, Press Enter catalogue, April 1995.

Rogers, Sarah. Body Mecanique, Body Mecanique catalogue, September 1998.

Sakane, Ituso. An Invitation to Interactive Art, Interaction 97 catalogue, March 1997.

Shiff, Richard. Something is Happening, Art History, Blackwell Publishing, MA. Nov 2005 Vol 28, No 5, pp. 777-8.

Silvia, Elio. *Allucinazioni e Contatti Profondi*, Il Sole-24 Ore (Milan), April 22, 1990, p. 27.

Soe, Valerie. SFMOMA Probes Man's Relationship to Technology, Film/Tape World, April 1990, p. 10.

Sturken, Marita. Electronic Time: The Memory Machines of Jim Campbell, Afterimage, November/December 1997, pp. 8-10.

Sturken, Marita. The Space of Electronic Time, Space Site Intervention. Erika

Suderburg, ed., U. of Minnesota Press, 2000.

Tang, Terry. As Time Goes By, Palo Alto Weekly, April 9, 2004, pp. 10-12, cover illus.

Watten, Barrett. Science Fair: Color in the Shadows, Artweek, February 17 1994, p. 11

White, Amy. Phantasmagoria: Spectres of Absence, Art Papers, 2007, p. 44-5.

Willis, Holly. Jim Campbell at the Art Center College of Design, Artweek, July 1997, p. 26.

Wilson, William. Jim Campbell's Poetic Engineering of Choices, LA Times, May 31, 1997, p. F6.

Woodward, Richard B. They Were Just Playing Around, Wall Street Journal, May 17, 2008, p. W6.

Zeitlin, Marilyn, *Jim Campbell: Working in the Open Sphere*, Millennium Film Journal, Fall 2001, pp. 16-24 (cover illus.).

# Selected Public Collections

Arizona State University Art Museum, Tempe

Austin Museum of Art, Texas

Berkeley Art Museum, University of California at Berkeley Cincinnati Art Museum, Ohio

de Young Museum, San Francisco, California

Knoxville Museum of Art, Tennessee

The Metropolitan Museum of Art, New York

Musée des beaux-arts de Montréal, Canada

Museum of Contemporary Art, San Diego, La Jolla, California

Museum of Modern Art, New York

San Francisco Museum of Modern Art, California

San Jose Museum of Art, California

Whitney Museum of American Art, New York